



CERTIFICATE OF ACHIEVEMENT

LEARNING KIT COMPLETION

This certifies that

Your Name

has completed every step of the learning kit

Make your first maze game

Computer science: game design

Stephen Souders

MYTEK LAB



October 30, 2026

DATE COMPLETED

LEARNER

Your Name

SUBJECT

Computer science: game design

Each step below was done with the kit **Make your first maze game**, finished October 30, 2026.

- ✓ Step 1: Discover how game design can be used "for good"
- ✓ Step 2: Explore tools used to develop digital games
- ✓ Step 3: Plan a maze game
- ✓ Step 4: Build, test, and improve your maze game using iteration
- ✓ Step 5: Share your game with others

For the parent or teacher

Sign here when you have seen the work.

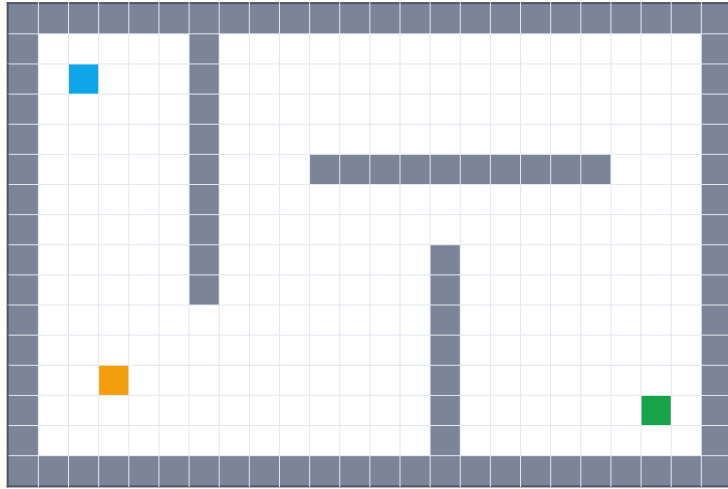
PARENT OR TEACHER SIGNATURE

DATE

MY WORK

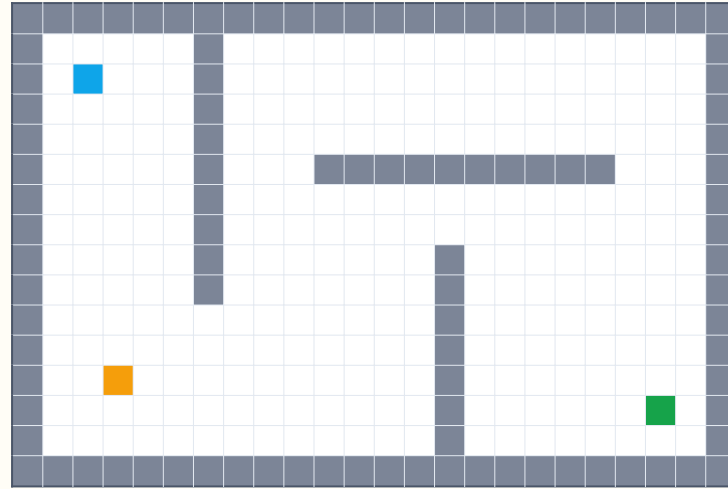
Your Name: Make your first maze game

MY PLAN



■ Wall ■ Start ■ Goal ■ Collect ■ In the way

MY MAZE AS BUILT IN GAMEBUILDER



Step 3. My game helps with:	(what the learner wrote)
Step 3. The player collects:	(what the learner wrote)
Step 3. What gets in the way:	(what the learner wrote)
Step 4. After test 1, I changed:	(what the learner wrote)
Step 4. After test 2, I changed:	(what the learner wrote)
Step 5. Player 1 got stuck at:	(what the learner wrote)
Step 5. Player 2 got stuck at:	(what the learner wrote)
Step 5. They thought my game was about:	(what the learner wrote)